**Table 2. Result of the scenario with a change in the characteristics of an artefact**

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| --- | --- | --- | --- | --- |
| **Artefact** | **Motivator** | **Alternatives** | **Evaluation** | **Selection** |
| Final video | Reduction of the effects applied in the remaining shots | Problems with the transitions between animated takes and effects | If possible to be applied | Apply to the last part of the video, making sure that the product is acceptable for the client |
| Final video | Changes in the logo of the costumer’s company | -The client pays an additional value to build a sequence  - Was the additional time taken into account?  - Two additional days were given | - It is not necessary to change textures, props and characters | - Changes have to be made only to the sequences of the logo |
| Final video | Lighting spots do not correspond to the ones found on the scenario | - Changes in a character’s trajectory due to trials that were performed. | - Recalculate the spots | - The worker has to fix those spots in four (4) hours |
| Final video | Simulation of each object built by the animation | - Simulation of texturing  - Call for a meeting to identify the cause | - Mistakes in objects that are not correctly visualized | Continue with the elaboration of material |